

STATE OF WEST VIRGINIA
EXECUTIVE DEPARTMENT

At Charleston

A PROCLAMATION

By the Governor

WHEREAS, beginning on or about March 23, 2023, developing weather patterns prompted the National Weather Service to predict a significant rain fall and high wind events are likely to impact West Virginia; and

WHEREAS, the National Weather Service predicts heavy precipitation and possible flooding hitting the northern part of the state into the coming weekend, and high winds state-wide, causing a threat to the health, safety, welfare, and property of the citizens of West Virginia; and

WHEREAS, it has been deemed necessary and beneficial to declare a State of Preparedness, pursuant to West Virginia Code § 15-5-6, for all 55 counties of the State of West Virginia to prepare for such adverse conditions;

NOW, THEREFORE, I, JIM JUSTICE, by virtue of the authority vested in me as the Governor of the State of West Virginia, and in view of the foregoing, do hereby **FIND AND DECLARE** that a State of Preparedness exists and continues throughout all 55 counties of West Virginia, said State of Preparedness to remain in effect for thirty days unless terminated by subsequent Proclamation. In response to this State of Preparedness, I have **INVOKED** the emergency powers set forth in West Virginia Code § 15-5-6; **UTILIZED** the Emergency Operations Plan, as necessary; **ORDERED** appropriate personnel and resources to prepare to mobilize and respond to any emergency that may develop; and **DELEGATED** certain administrative powers to the Director of the West Virginia Emergency Management Division, as necessary, to facilitate the provision of essential emergency services.

IN WITNESS WHEREOF, I have hereunto set my hand and caused the Great Seal of the State of West Virginia to be affixed.

DONE at the Capitol in the City of Charleston, State of West Virginia, this Twenty-Third Day of March, in the year of our Lord, Two Thousand Twenty-Three, in the One Hundred Sixtieth year of the State.



By the State


GOVERNOR


SECRETARY OF STATE