STATE OF WEST VIRGINIA

EXECUTIVE DEPARTMENT

At Charleston

A PROCLAMATION

By the Governor

WHEREAS, beginning on or about August 7, 2023, developing weather conditions prompted the National Weather Service to predict scattered severe storms are likely to impact West Virginia; and

WHEREAS, the National Weather Service predicts the storm system will be capable of producing damaging winds, large hail, and potential tornadoes; heavy rains could result in localized flash flooding state-wide, causing a threat to the health, safety, welfare, and property of the citizens of West Virginia; and

WHEREAS, it has been deemed necessary and beneficial to declare a State of Preparedness, pursuant to West Virginia Code § 15-5-6, for all 55 counties of the State of West Virginia to prepare for such adverse conditions;

NOW, THEREFORE, I, JIM JUSTICE, by virtue of the authority vested in me as the Governor of the State of West Virginia, and in view of the foregoing, do hereby FIND AND DECLARE that a State of Preparedness exists and continues throughout all 55 counties of West Virginia, said State of Preparedness to remain in effect for thirty days unless terminated by subsequent Proclamation. In response to this State of Preparedness, I have INVOKED the emergency powers set forth in West Virginia Code § 15-5-6; UTILIZED the Emergency Operations Plan, as necessary; ORDERED appropriate personnel and resources to prepare to mobilize and respond to any emergency that may develop; and DELEGATED certain administrative powers to the Director of the West Virginia Emergency Management Division, as necessary, to facilitate the provision of essential emergency services.

IN WITNESS WHEREOF, I have hereunto set my hand and caused the Great Seal of the State of West Virginia to be affixed.



DONE at the Capitol in the City of Charleston, State of West Virginia, this Seventh Day of August, in the year of our Lord, Two Thousand Twenty-Three, in the One Hundred Sixty-First year of the State.

GOVERNOR

By the State

Moc Warner SECRETARY OF STATE